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# Turbo-FSK, a physical layer for LPWA: Synchronization and Channel estimation

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**Abstract**—Turbo Frequency Shift Keying (Turbo-FSK) has been considered as a promising physical layer for low power wide area applications. Its constant envelope at the transmitter combined with performance close to the Shannon's limit enable to achieve a high energy efficiency. However, results published so far in the literature for this waveform have assumed perfect synchronization and channel estimation. This paper, presents a synchronization and channel estimation approach based on a specifically built preamble and adapted to the performance of the new modulation. Simulations have been performed for both time and frequency synchronization as well as channel estimation. Less than 1 dB degradation in comparison to perfect detection is achieved for the most severe types of channels.

**Keywords**—LPWA; OFDM; Turbo Codes; FSK; Zadoff-Chu; Constant Envelope

## I. INTRODUCTION

Machine type communications (M2M) are rapidly expanding such that more than twenty billion devices are expected to be connected through wireless systems by 2020 [1]. Low Power Wide Area (LPWA) network technologies constitutes an important part of the Internet of Things (IoT) by providing a long range and low power wireless connectivity alternative to current generations of cellular systems (2G, 3G and 4G) [2]. LPWA is a generic term for a group of technologies that enable wide area communications at low cost and long battery life (Sigfox, LoRa, RPMA, NB-IoT, Weightless-P, IEEE 802.11ah) [2]. Among them, LoRa and NB-IoT are two leading emergent technologies [3]. When 5G IoT connectivity is considered, LPWA is predicted to represent approximately 10% of the overall IoT connections [4].

For these systems, long range is achieved by ensuring a very low level of sensitivity at the receiver obtained by ensuring Quality of Service (QoS) for poor levels of Signal-to-Noise Ratio (SNR). The low energy consumption requirement directly results from the necessity to have a long battery life. At the physical layer, this is achieved by selecting an energy efficient modulation combined with an efficient usage of the Power Amplifier (PA), the most power-consuming component of the transmission chain [5]. The efficiency of the PA is highly dependent on the peak power of the signal [6]. Constant envelope modulations are thus of prime importance, as they allow for large PA efficiency gains.

Turbo Frequency Shift Keying (Turbo-FSK) is a new waveform introduced in [7] that combines an orthogonal

modulation with a convolutional code. Its receiver relies on turbo processing to meet a performance close to Shannon's limit for low spectral efficiency. Furthermore, the waveform exhibits a constant envelope (i.e. it has a peak to average power ratio (PAPR) equal to 0 dB). Turbo-FSK is therefore well adapted to future LPWA systems notably for the 5<sup>th</sup> generation of cellular systems.

As Turbo-FSK proposes to improve energy efficiency to within a few dB of Shannon's limit, expected signal-to-noise ratio at the receiver should be well below 0dB. This imposes significant performance constraints on both synchronization (time and frequency) and channel estimation at the receiver. However, results published so far in the literature for the waveform [7][8] have assumed perfect synchronization and channel estimation. Hence, a new approach of synchronization and channel estimation based on a preamble and adapted to the performance of the new modulation is here proposed and evaluated.

The paper is structured as follows: Section II presents the principles of Turbo-FSK. In Section III, a structure of preamble adapted to the new waveform is presented. Synchronization and channel estimation algorithms are described and individually evaluated. Performance comparison to perfect synchronization and channel estimation is given in Section IV. Section V concludes the paper.

## II. PRINCIPLES OF TURBO-FSK

In this section, a brief introduction of the Turbo-FSK scheme presented in [7] is given. The structure of the transmitter (Fig. 1) is composed of  $\lambda$  stages, each one encoding a differently interleaved version of the  $Q$  input information bits. At each stage information bits are grouped into  $N_q$  blocks of  $q$  bits ( $Q = N_q q$ ), and each block is sequentially encoded using a parity accumulator. The resulting  $q + 1$  bits of each block are then mapped to a complex codeword of the so called coplanar FSK alphabet [8] (i.e. mapped to  $N_L$ -PSK subsets of  $N_L$ -FSK possible symbols,  $q + 1 = \log_2(N_L N_L)$ ). Thanks to the accumulator, every consecutive Coplanar FSK symbol is related to the previous ones. The output of each encoder is then a set of coplanar FSK codewords. A Parallel-to-Serial Conversion follows to transmit the FSK codewords through the channel.

The receiver, depicted in Fig. 2, includes a Serial-to-Parallel Conversion, to reconstruct the emitted  $\lambda$  stages. A soft FSK detector estimates the probabilities of each possible codeword.

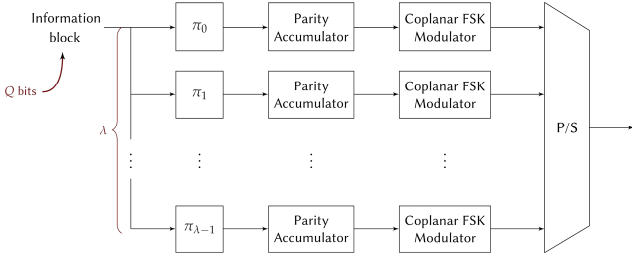


Fig. 1. Architecture of the Turbo-FSK transmitter.

Then these probabilities feed the decoder, which uses them as channel observation, while output of the other decoders will be used as a priori information. A modified BCJR algorithm [9] is used to decode the trellis, and the A Posteriori Probabilities (APP) of the information bits are computed. For detailed explanations about the receiver's computations, the reader is invited to refer to [8].

Asymptotic performance for perfect interleaving can give near error free performance for an energy per information bit over the spectral density of noise ( $E_b/N_0$ ) of less than 0.3dB and 1.35dB with block size  $Q$  limited to 1000 bits when assuming perfect synchronization and channel estimation [8].

Digital baseband front-end can be implemented similarly to Orthogonal Frequency Division Multiplexing (OFDM) systems using fast Fourier transform (FFT) and inverse FFT (IFFT) respectively at the receiver and the transmitter [8]. The size of the transform is denoted  $N$  and the frequencies spacing, which is also the symbol rate before cyclic prefix addition, is  $\Delta f$ . Thus the sampling rate is  $N\Delta f$ .

### III. SYNCHRONIZATION AND CHANNEL ESTIMATION

#### A. Preamble based detection

A preamble-based synchronization has been considered. The preamble shall allow to get time and frequency synchronization while tolerating carrier frequency offset (CFO). In order to keep the low-power advantage of the waveform we imposed for the preamble to have a constant envelope. As a consequence, constant amplitude, zero autocorrelation (CAZAC) sequences have been considered as these are well adapted. Zadoff-Chu (ZC) sequences [10] are an example of such sequences and have already been widely used in cellular systems [11].

A preamble adapted to Turbo-FSK is thus proposed. It is composed of a ZC sequence  $\mathbf{s} = (s_0, s_1, \dots, s_{N_p-1})$  repeated  $N_a$  times and weighted by another constant amplitude sequence

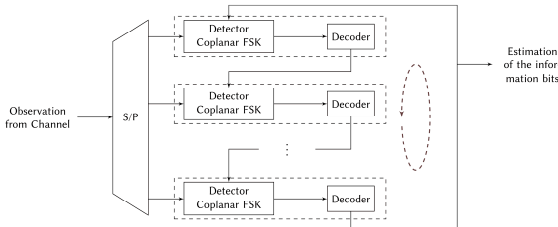


Fig. 2. Architecture of the Turbo-FSK receiver.

$\mathbf{w} = (w_0, w_1, \dots, w_{N_a-1})$  such that the complete preamble is equal to  $\mathbf{w} \otimes \mathbf{s}$ , where  $\otimes$  is the Kronecker vector product (Fig. 3).

The sequence  $\mathbf{s}$  is defined as a modified ZC sequence whose phase is scaled to fit the number of frequencies  $N_\perp$  and spectrally translated to fit the spectrum location of the FSK waveform:

$$s_n = A \exp\left(-j \frac{\pi n^2 N_\perp}{N N_p}\right) \times \exp\left(j \frac{2\pi f_h n}{N \Delta f}\right) \quad (1)$$

where  $A$  is a constant amplitude scaling,  $f_h$  is the upper frequency of the FSK baseband signal,  $n \in \llbracket 0, N_p - 1 \rrbracket$ .

Let define  $\mathbf{w}$  as the cumulative product of a ZC sequence:

$$w_n = \prod_{i=0}^n \exp\left(-j \frac{\pi i^2}{N_a}\right) \quad (2)$$

for  $n \in \llbracket 0, N_a - 1 \rrbracket$

To the contrary of the aforementioned cellular systems [11] whose synchronization sequences are transmitted in the frequency domain, the resulting preamble  $\mathbf{w} \otimes \mathbf{s}$  has a constant envelope. It exhibits properties that are exploited in the next sections of this paper.

#### B. Turbo-FSK Synchronization

As Turbo-FSK should provide quality of service for low levels of SNR, preamble synchronization has to be performed using a cross-correlation between the received signal and a relatively long sequence in order to extract signal information from noise. However, in presence of significant amount of CFO (i.e. CFO > 10 ppm) the cross-correlation peak is significantly degraded.

Instead, we suggested to cross-correlate the received signal with the shorter sequence  $\mathbf{s}$ . The result of this cross-correlation is then differentially cross-correlated to the  $\mathbf{w}$  sequence.

More explicitly, if  $r[k]$  is the received signal at instant  $k$ , cross-correlation with sequence  $\mathbf{s}$  is calculated for every instant  $k$ :

$$c[k] = \sum_{n=0}^{N_p-1} s_n^* r[k+n] \quad (3)$$

where  $(\cdot)^*$  stands for complex conjugate.

Differential cross-correlation on the resulting signal is then equal to:

$$d[k] = \sum_{n=0}^{N_a-2} w_{n+1} w_n^* c[k+(n+1)N_p] c^*[k+nN_p] \quad (4)$$

By construction of  $\mathbf{w}$ , the sequence  $(w_{n+1} w_n^*)_{0 \leq n < N_a-1}$  is also a ZC sequence but truncated by its last element. Detecting the peak in  $d[k]$  at position  $k_0$  gives the synchronization time at the receiver. Using  $N_\perp = 32$ ,  $N_a = 128$ ,  $N_p = 32$ ,  $N = 128$ ,  $\Delta f = 15$  kHz Fig. 4 gives an example of a resulting  $d[k]$  signal (without any noise) where we can observe a unique cross-

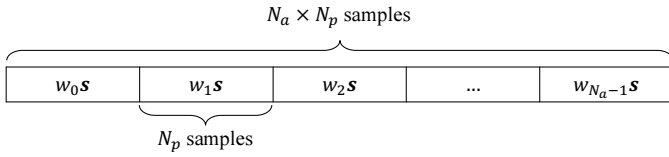


Fig. 3. Preamble structure.

correlation peak that is more than 30 dB above the rest of the cross-correlation lags. As a unique peak is present, no start of frame delimiter is required to detect the beginning of the payload thus reducing the signaling overhead.

CFO estimation is evaluated on the samples  $c[k_0], c[k_0 + N_p], \dots, c[k_0 + (N_a - 1)N_p]$  using the Mengali estimator [12].

This synchronization algorithm has then been simulated and performance in terms of Packet Error Rate (PER) has been measured (assuming perfect channel estimation) in order to evaluate the performance loss due to the synchronization (for both time and frequency errors) on the receiver. The results are given in Fig. 5. The following assumptions have been taken for the simulations:  $N_{\perp} = 32$ ,  $N_L = 16$ ,  $\lambda = 4$ ,  $Q = 1008$  information bits,  $\Delta f = 15$  kHz, additive white Gaussian noise (AWGN) channel.  $N_p$  is chosen equal to 32 to support a CFO  $\sim 15$  kHz (16 ppm when in 868 or 915 MHz ISM bands).

Using these assumptions, performance loss introduced by the synchronization algorithm is less than 0.1 dB when  $N_a$  is equal to 128 at  $\text{PER} = 1\%$ . With a lower value ( $N_a = 64$ ), the loss is 1.4 dB due to a lower correlation peak causing more miss detections.

In Fig. 6, the accuracy of the CFO estimation has been given using the remaining error in CFO of the 99% quantile as a function of  $E_b/N_0$  for an initial frequency error of respectively 0 Hz and 15 kHz. In both cases, the remaining error is the same, about 50 Hz for an  $E_b/N_0 \approx 1$  dB meaning that phase rotation is still superior to  $2\pi$  with a typical frame length of 1008 bits. This will be compensated thanks to channel estimation and further described in section IV.

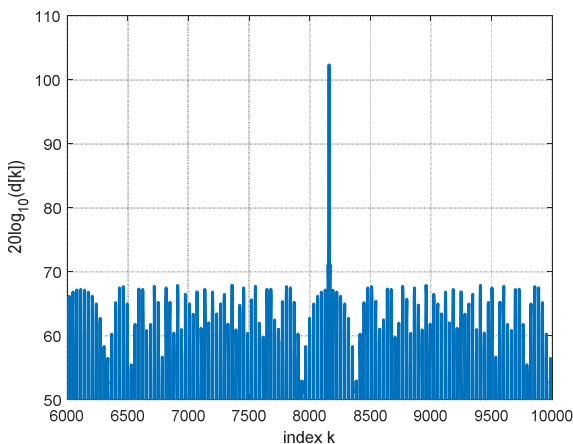


Fig. 4. Correlation on differential signal  $d[k]$ .

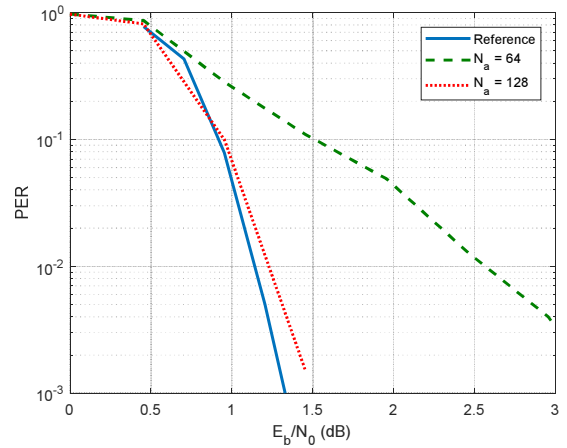


Fig. 5. Packet Error Rate (PER) with synchronization for different preamble lengths, AWGN channel, perfect synchronization is referred as Reference.

### C. Turbo-FSK channel estimation

Channel estimation is another mandatory operation at the Turbo-FSK receiver since coherent reception is required for the linear modulation detection (phase estimation are necessary) and for log-likelihood ratio estimations required for the BCJR algorithm [8]. The channel is assumed constant over the duration of a packet (a few 10s of ms). As the demodulation is performed in the frequency domain as is often the case in OFDM, the widespread frequency domain channel estimation approach has been considered.

Pilots for channel estimation have also been constrained to have a constant envelope. As for time and frequency synchronization, a modified time domain ZC sequence is considered to guarantee constant amplitude in the time domain and a good repartition of the power in the frequency domain. The following channel estimation sequence has been considered:

$$p_n = A \exp\left(-j \frac{\pi n^2 N_{\perp}}{N^2}\right) \times \exp\left(\frac{j 2\pi f_h n}{N \Delta f}\right) \quad (5)$$

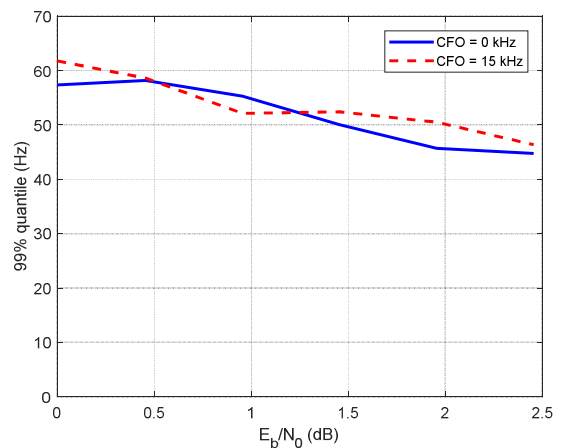


Fig. 6. CFO estimation accuracy.

If  $\mathbf{P} = (P_0, \dots, P_{N-1})^T$  is the discrete Fourier transform (DFT) of  $p_n$ , we get:

$$\mathbf{R}_k = \mathbf{H}_k \mathbf{P}_k + \mathbf{B}_k \quad (6)$$

where  $\mathbf{H} = (H_0, \dots, H_{N-1})^T$  is the DFT of the channel impulse response and  $\mathbf{B} = (B_0, \dots, B_{N-1})$  the DFT of the complex additive white Gaussian noise with a variance  $\sigma^2$ .

Different channel estimators have been compared. The least square (LS) estimator:

$$\hat{\mathbf{H}}_{LS} = \mathbf{R} \text{diag}(\mathbf{P})^{-1} \quad (7)$$

where  $\text{diag}(\mathbf{P})$  stands for diagonal matrix with the vector  $\mathbf{P}$  on its diagonal.

The linear minimum mean square error estimator (LMMSE) [14]:

$$\hat{\mathbf{H}}_{LMMSE} = \mathbf{R}_H (\mathbf{R}_H + \sigma^2 (\text{diag}(\mathbf{P}) \text{diag}(\mathbf{P})^H)^{-1})^{-1} \hat{\mathbf{H}}_{LS} \quad (8)$$

where  $\mathbf{R}_H$  is the covariance matrix of the DFT of the channel.

An approximation of the LMMSE estimator avoiding noise power and covariance matrix estimation, can be considered supposing a uniform channel and a given (target) SNR [15].

A pragmatic improvement of LS estimator (called LS filtered in the following) has also been considered. In this case, the LS estimate is windowed in the time domain to retain only the most significant taps of the channel impulse response and filter out the noise on the channel estimate. This is equivalent to filter the frequency response of the channel to reduce the noise level and take into account the correlation between neighboring frequency taps.

Using an extended typical urban (ETU) channel [11], we compared the root mean square error (RMSE) of the channel estimate for the different channel estimation approaches in Fig. 7. Ideal LMMSE assumes perfect knowledge of the covariance matrix of the channel as well as the noise power. The performance of the simple LS filtered solution is close to the performance of the LMMSE assuming a uniform channel (<1dB) and significantly outperforms the LS estimate with a gain larger than 5 dB.

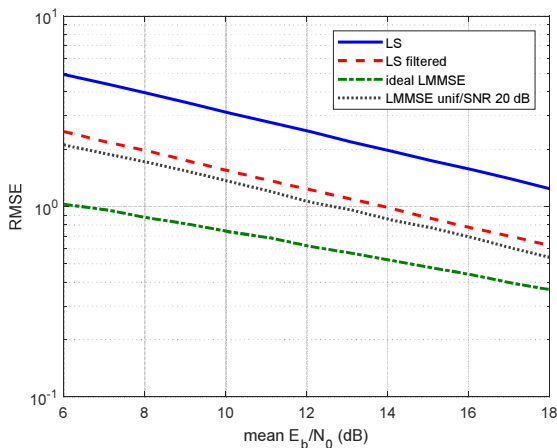


Fig. 7. RMSE of channel estimators in ETU channel (perfect synchronization)

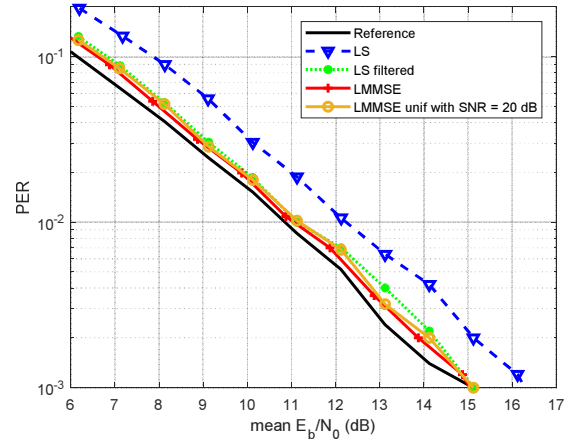


Fig. 8. PER in presence of ETU channel for different channel estimation techniques when perfect synchronization is considered.

In terms of PER, performance is even closer when LS filtered and LMMSE are compared (Fig. 8). For these simulation scenarios, the pilot sequence is repeated 64 times and averaged to improve the performance of the estimator. Except the LS estimator that has a loss of 1.4 dB in comparison to the reference (perfect channel estimation), the other estimators have a very limited loss between 0.2 dB (LMMSE) and 0.3 dB (LMMSE with uniform assumption). Consequently, the LS filtered solution is chosen, as it is a good compromise between complexity and performance.

#### IV. OVERALL PERFORMANCE OF TURBO-FSK

The main issue to consider in the overall performance of the Turbo-FSK receiver is the influence of the CFO on the channel estimation. The accuracy of the CFO estimation has been evaluated as not sufficient to consider channel estimation only on a preamble for performance over the entire packet. The probability of a phase rotation greater than  $2\pi$  over the 30 ms duration of the packet is expected to be significant (greater than 1% as seen in section II.B).

To address this issue, a second CFO estimation is made on the distributed pilots used for channel estimation also using the Mengali algorithm [12]. Distributed pilot symbols have been regularly spaced over the entire transmission burst. Three different cases have been considered: one pilot symbol every 6 symbols, one pilot symbol every 10 symbols and one pilot symbol every 20 symbols. The preamble is made of  $N_a \times N_p = 130 \times 32$  samples. A second CFO correction is done followed by channel estimation on the averaged distributed pilot symbols. Channel and CFO are both assumed constant over the duration of the burst.

For AWGN channel, the loss of  $E_b/N_0$  for PER levels of 1% is less than 0.2 dB when one pilot symbol every 6 symbols (Fig. 9) is considered. When the loss of energy introduced by the addition of pilot samples is considered, a penalty of  $10 \log_{10}(6/5) = 0.8$  dB should be added to the performance loss giving an overall performance loss inferior to 1 dB when both synchronization and channel estimation are taken into account. Similarly, when one pilot symbol every 10 symbols is

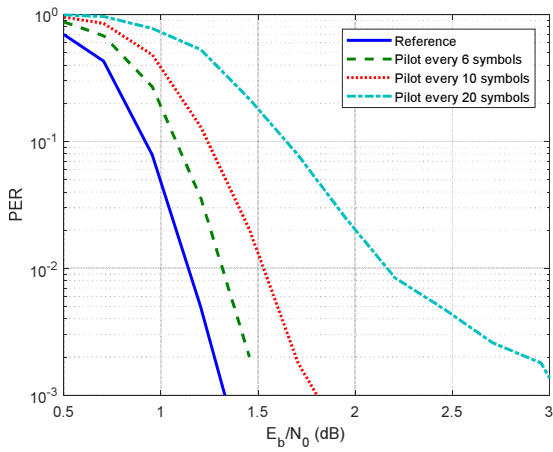


Fig. 9. PER for AWGN channel including synchronization, CFO estimation and correction, channel estimation.

considered, a loss of  $0.4 + 10\log_{10}(10/9) = 0.9$  dB is observed: i.e. the same energy per bit has to be transmitted for both cases. When less pilot symbols are considered, the loss is more important ( $>1.4$  dB for one pilot every 20 symbols).

For ETU channel (Fig. 10), similar conclusions can be drawn: the loss of energy efficiency is less than 1.0 dB when compared to perfect synchronization and channel estimation.

## V. CONCLUSION

Thanks to its performance very close to Shannon's limit and its constant envelope modulation, Turbo-FSK is a waveform that is well adapted to future LPWA systems notably massive machine type communication applications of the fifth generation of cellular systems. However, the impact of synchronization and channel estimation have so far not been considered on the performance of the Turbo-FSK receiver. This paper demonstrated that using preamble and distributed pilot symbols, performance degradation in required energy per information bit due to imperfect synchronization and channel estimation is fairly limited: less than 1dB for AWGN and ETU channels. The

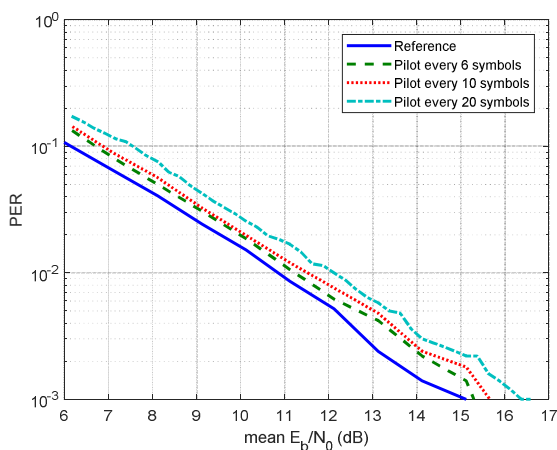


Fig. 10. PER for ETU channel including synchronization, CFO estimation and correction, channel estimation.

preamble and the pilots have been specifically designed to have a constant envelope which is of prime importance for energy efficiency at the transmitter. The preamble has also correlation properties such that the use of extra signaling (SFD) is avoided and CFO is tolerated. This approach is thus particularly well adapted to the selected LPWA scenario.

Future work should consider extension of the presented channel estimation scheme to support mobility scenarios.

## ACKNOWLEDGMENT

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